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PERCY THE POTTY PIGEON



FOR
CBM 64

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CBM 64



Gremlin Graphics

PERCY THE POTTY PIGEON for Commodore 64

Make a suicide journey with our fluffy little friend Percy in his desperate attempts to build himself a cosy little home. Plunging to near certain destruction this crazy little bird has to pluck ten nest building twigs from the path of onrushing traffic, frantically avoiding the unwelcome attentions of a pigeon eating cat and starving ferret.

Once off the tarmac the danger doesn't end as Percy carefully avoids the karrikaze planes, balloons and twig snatching sparrows before he can complete his nest and move to the next level.

But don't be totally disheartened our loveable little character has a few surprises of his own in the shape of revolting explosive eggs.



Smooth super fast scrolling action, stunning graphics and creative music and sound effects.

INSTRUCTIONS FOR PLAY

3 lives

10 levels

Features Cars, Planes, Balloons, Cats, Ferret, Brown Birds

Option to start at any level by pressing keys 1-9.

Warning Do not drop eggbomb while carrying a twig.

How to score

Completion of level - 1000 pts
Placing twig in nest - 200 pts
Killing cat - 50 pts
Destroying car - 10 pts
Eating butterfly - 10 pts
Bombing brown bird - 10 pts

Bonus bird at 10,000 points.

How to play

Left **Z**
Right **X**
Up **;**
Down **?**
Fire **Space**

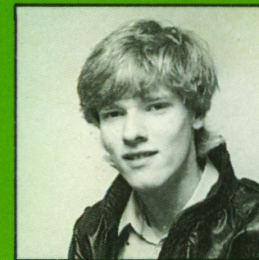
or Joystick Port 2

How to load

Switch machine off then on

Press **Shift** / **Run/Stop** Keys together

Time to load 3 minutes.



Tony Crowther

One of today's brightest and most successful software games developers, author of such outstanding hits as Loco, Bigger and Son of Bigger. A "Crowther classic" is not just a game but an enthralling opportunity to challenge one of the liveliest minds in modern games computing circles.

For amazing graphics and outstanding sound effects run a Gremlin through your micro.

